

A Review on Feature Extraction Techniques of Iris

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Abstract

The biometrics is the study of physical traits or behavioral characteristics of human include items such as finger prints, face, hand geometry, gait, keystrokes, voice and iris. Among the biometrics, iris has highly accurate and reliable characteristics. A general approach of iris recognition system includes image acquisition, segmentation, feature Extraction, matching/classification. The performance of biometric system based on iris recognition depends on the selection of iris features. In this work performance of various feature extraction methods are analyzed for iris recognition. The various methods includes circular symmetric filter, Haar Wavelets, Lifting wavelet transform.

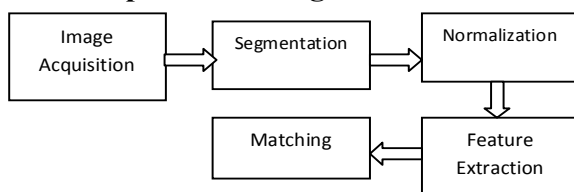
Keywords :- Iris Feature Extraction, Haar Wavelet, Wavelet transform, Symmetric Filter.

Introduction :-

A biometric system provides automatic identification of an individual based on a unique feature or characteristic possessed by the individual. Iris recognition is regarded as the most reliable and accurate biometric identification system available. In this paper, we reviewed novel techniques of feature extraction methods of iris.

The human iris recently has attracted the attention of biometrics-based identification and verification research and development community. The iris is so unique that no two irises are alike, even among identical twins, in the entire human population.

Basic steps of iris recognition :-



Feature extraction

Feature extraction is a key process where the two dimensional image is converted to a set of mathematical parameters. The iris contains important unique features, such as stripes, freckles, coronas, etc. These features are collectively referred to as the texture of the iris. These features are extracted using various algorithms..

The iris has a particularly interesting structure and provides abundant texture information. So, it is desirable to explore representation methods which can capture local underlying information in an iris. From the viewpoint of texture analysis, the local spatial patterns in an iris mainly involve frequency information and orientation information. But in experiments, we orientation is not a crucial find that factor when analyzing the characteristics of a small iris region such as a 10x10 region. That is, in a small iris region, frequency information accounts for the major differences of the irises from different people. We thus propose an effective scheme to capture these discriminating frequency information. Because the majority of useful information of the iris is in specific frequency band, a bank of circular symmetric filters is constructed to capture them. For a preprocessed iris image, the texture of the iris becomes coarser from top down. So, we use filters at different frequencies for different regions in the image. A feature value is obtained from each smaller region in the filtered image. A feature vector is an ordered collection of all the features from each local region. Detailed description of this method is presented as follows.

1. Circular Symmetric filter

In the spatial frequency domain, we can extract the information of an image at a certain scale and at a certain orientation by using some specific filters, such as multichannel Gabor filters. In recent years, Gabor filter based methods have been widely used in computer vision, especially for texture analysis. Gabor elementary functions are Gaussians modulated by oriented complex sinusoidal functions. Here, we utilize a circular symmetric filter (CSF) which is developed on the basis of Gabor filters. The

difference between Gabor filter and circular symmetric filter lies in the modulating sinusoidal functions[2]. The former is modulated by an oriented sinusoidal function, whereas the latter a circular symmetric sinusoidal function. A CSF is defined as follows:

$$G(x, y, f) = \frac{1}{2\pi\delta_x\delta_y} \exp\left[-\frac{1}{2}\left(\frac{x^2}{\delta_x^2} + \frac{y^2}{\delta_y^2}\right)\right] M(x, y, f) \quad (1)$$

$$M(x, y, f) = \cos[2\pi f(\sqrt{x^2 + y^2})]$$

where $M(x, y, f)$ is the modulating function, f is the frequency of the sinusoidal function, and are the space constants of the Gaussian envelope along the x and y axis respectively. We can obtain a bandpass filter with a specific center frequency by setting the frequency parameter f . The choice of the parameters in Equation (1) is similar to that of Gabor filter. The circular symmetric filter can capture the information of an image in specific frequency band, whereas it cannot provide orientation information because of its circular symmetry.

2. Lifting Wavelet Transform

The lifting scheme is an algorithm to calculate wavelet transform in an efficient way. It is also a generic method to create so-called second generation wavelets[3].

Predict and Update: The lifting scheme is an efficient implementation of the filtering operations. At the j th level, input data set is transformed into two other sets: the low-resolution part E_j and the high resolution part F_j . This is obtained first by just splitting the data set into two separate data subsets (usually called the lazy wavelet transform). The next step is to recombine these two sets in several subsequent lifting steps which decorrelate the two signals.

- A *dual lifting* step can be seen as a prediction: the data F_j are "predicted" from the data E_j . When the signals are still highly correlated, then such a prediction will usually be very good, and we can store only the part of F_j that differs from its prediction. Thus F_j is replaced by $F_j - P(E_j)$, where P represents the prediction operator.

- However, the new representation has lost certain basic properties, like for example the mean value of the signal. To restore this property, one needs a primal lifting step, whereby the set E_j is updated with data computed from the (new) subset F_j . Thus E_j is

replaced by $E_j + U(F_j)$, with U some updating operator.

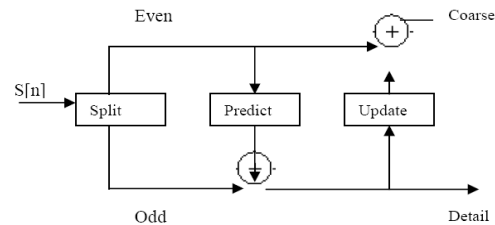


Figure 2: Block diagram of predict and update lifting Steps.

Thus, lifting scheme contains three steps to decompose signal, that is, Split, Predict and Update, as shown in Figure 2. The original signal is $s[n]$. It is transformed into approach signal in low frequency $c[n]$ and detail signal $d[n]$.

(1) Split: In this step, the original signal $s[n]$ is split into two subsets which do not overlap with each other: $se[n]$ (even sequence) and $so[n]$ (odd sequence), that is

$$\begin{aligned} se[n] &= s[2n] \\ so[n] &= s[2n+1] \end{aligned} \quad (1)$$

(2) Predict: If the original signal is locally coherent, the subsets $se[n]$ and $so[n]$ are also coherent, so one subset can be predicted by another. Commonly we use even sequence to predict odd sequence,

$$d[n] = so[n] - P(se)[n] \quad (2)$$

Where P is the predict operator and reflects the degree of correlation of data. $P(se)[n]$ implies that the value of $d[n]$ can be predicted by the value of $se[n]$.

(3) Update: $c[n]$ in Figure 4 is the approach signal which has been decomposed. One of the important features is that its average value should be equal to the average value of original signal $s[n]$. So we can use detail subset $d[n]$ to update the signal $se[n]$, expressed by

$$c[n]: c[n] = se[n] + U(d)[n] \quad (3)$$

The decomposition of wavelet can be written as

$$\begin{aligned} E(z) se(z) \\ F(z) = M(z) Z^{-1} so(z) \end{aligned} \quad (4)$$

Where $M(z)$ is polyphase matrix

$$M(z) = \begin{pmatrix} 1 & -1/4+1/4 Z^{-1} \\ 0 & 1 \end{pmatrix} \begin{pmatrix} h_e(z) & h_o(z) \\ g_e(z) & g_o(z) \end{pmatrix} \quad (5)$$

Where $h_e(z)$ and $g_e(z)$ are the FIR filters for Haar wavelet i.e $h_e(z)=1/2$, $h_o(z)=1/2 Z^{-1}$ and $g_e(z) = -1, g_o(z) = 1$

If there are $2n$ data elements, the first step of the forward transform will produce $2n-1$ averages and $2n-1$ differences (between the prediction and the actual odd element value). These differences are referred to as wavelet coefficients.

The split phase that starts each forward transform step moves the odd elements to the second half of the array, leaving the even elements in the lower half. At the end of the transform step the odd elements are replaced by the differences and the even elements are replaced by the averages. The even elements become the input for the next step, which again starts with the split phase. The first element in the array contains the data average. The differences (coefficients) are ordered by increasing frequency. In our approach the original masked image is resized to $[256, 256]$ shown in Figure 3 and then obtaining 6th level coefficient by increasing the frequency. At K th level coarse approximation component will get reduced to $(N/2)^k$

transform with the wavelet tree obtained using other wavelets we found that the Haar wavelet gave slightly better results[1],[4]. Our mapped image is of size 100×402 pixels and can be decomposed using the Haar wavelet into a maximum of five levels. These levels are $cD1^h$ to $cD5^h$ (horizontal coefficients), $cD1^v$ to $cD5^v$ (vertical coefficients) and $cD1^d$ to $cD5^d$ (diagonal coefficients).

We must now pick up the coefficients that represent the core of the iris pattern. Therefore those that reveal redundant information should be eliminated. In fact, looking closely at Figure 6 it is obvious that the patterns in $cD1$, $cD2$, $cD3$ and $cD4$ are almost the same and only one can be chosen to reduce redundancy.

Since $cD4^h$ repeats the same patterns as the previous horizontal detail levels and it is the smallest in size, then we can take it as a representative of all the information the four levels carry. The fifth level does not contain the same textures and should be selected as a whole. In a similar fashion, only the fourth and fifth vertical and diagonal coefficients can be taken to express the characteristic patterns in the iris-mapped image. Thus we can represent each image applied to the Haar wavelet as the combination of six matrices:

- $cD4^h$ and $cD5^h$
- $cD4^v$ and $cD5^v$
- $cD4^d$ and $cD5^d$

□ $(M/2)^k$. After few levels image size can become too small to be useful.

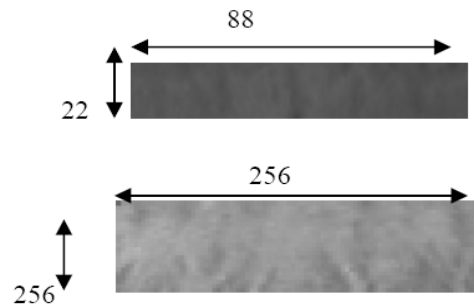


Figure 3: Normalize image and its resized image

Haar Wavelets

Most previous implementations have made use of Gabor wavelets to extract the iris patterns. But, since we are very keen on keeping our total computation time as low as possible, we decided that building a neural network especially for this task would be too time consuming and selecting another wavelet would be more appropriate. We obtain the 5-level wavelet tree showing all detail and approximation coefficients of one mapped image obtained from the mapping part. When comparing the results using the Haar All these matrices are combined to build one single vector characterizing the iris patterns. This vector is called the feature vector. Since all the mapped images have a fixed size of 100×402 then all images will have a fixed feature vector. In our case, this vector has a size of 702 elements. This means that we have managed to successfully reduce the feature vector of Daugman who uses a vector of 1024 elements. This difference can be explained by the fact that he always maps the whole iris even if some part is occluded by the eyelashes, while we map only the lower part of the iris obtaining almost half his feature vector's size.

COMPARISON OF RESULT :

Feature extraction method	Overall accuracy
Circular symmetric filter	99.85%
Lifting wavelet transform	98.78%
Haar wavelets	95%

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CONCLUSION:-

Every individual have unique physiological characteristics. Iris patterns may be used for reliable visual recognition. circular symmetric filter, Haar Wavelets, Lifting wavelet transform feature extraction methods for iris are studied in this paper. In this paper results of the various feature extraction methods has analyzed. The review of the techniques provides a platform for the development of the novel techniques in this area as future work.

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