# Enhanced System for Revealing Fraudulence in Credit Card Approval

B. Subashini<sup>1</sup>, Dr. K. Chitra<sup>2</sup>

 <sup>1</sup>Assistant Professor, Department of Computer Science, V.V.Vanniaperumal College for Women, Virudhunagar.
 <sup>2</sup>Assistant Professor, Department of Computer Science, Government Arts College, Melur, Madurai.

#### Abstract

In developing countries like India, Bankers face more problems with the fraudsters. Data mining techniques are more useful to build a successful predictive model and visualize the report into meaningful information to the user. This research paper aims to enhance and evaluate the fraudulence in credit card approval process using the classification models based on decision trees (C5.0 & CART), Support Vector Machine (SVM) using SMO, BayesNet and Logistic Regression. Five methods to detect fraud are presented. Automatic credit card approval is the most significant process in the banking sector and financial institutions. This enhanced system prevents the fraud which is going to happen. So this paper proposes a good solution to the credit card approval using the above methods.

Keywords:- Credit card approval, Fraud, Data Mining, Classification, SVM, Logistic Regression

#### 1. Introduction

Credit card fraud falls broadly into two categories: behavioral fraud and application fraud. Application fraud occurs when individuals obtain new credit cards from issuing companies using false personal information and then spend as much as possible in a short span of time [5]. In a move to curtail rising credit card frauds, the Reserve Bank of India has asked banks to bar international usage of debit and credit cards unless customers specifically ask for this feature. Banks have also been asked to enable blocking of cards through a text message request [6]. So nowadays, credit approval is the tremendous problem in the banking sector. Automatic credit approval is the process of granting credits or loans to customers. Prevention is better than cure. Fraud prevention is the proactive mechanism with the goal of disabling the occurrence of fraud.

This paper enhances the credit card approval process in the banking sector by using and comparing the classification methods such as decision trees, Support Vector Machine (SVM) and Logistic Regression. It depends on the performance metrics such as performance and accuracy. The rest of the paper is organized as follows: Section 2 describes the classification methods which are used to apply in the credit card approval dataset and performance metrics. Section 3 presents experiment setup and results from various classification methods. Section 4 analyzes the performance of the classification methods' results. Section 5 concludes this work.

## 2. Data Mining

Data mining is the analysis step of knowledge discovery in databases. Data mining is a powerful new technology with great potential to help companies focus on the most important information in the data they have collected about the behavior of their customers and potential customers. Data mining derives its name from the similarities between searching for valuable information in a large database and mining a mountain for a vein of valuable ore. Specific uses of data mining include: Market segmentation, Customer churn, Fraud detection, Direct Marketing, Interactive marketing, Market basket analysis, Trend analysis [1] [2] [3] [4]. Three steps involved in the data mining process are Exploration, Pattern identification, Deployment. Various algorithms and techniques like Classification, Clustering, Regression, Artificial Intelligence, Neural Networks, Association Rules, Decision Trees, Genetic Algorithm, Nearest Neighbor method etc., are used for knowledge discovery from databases [7]. In this paper, we enhance the credit card approval process to prevent fraud in the banking sector using classification methods.

### 2.1. Classification Methods

Classification is perhaps the most familiar and most popular data mining technique. Estimation and prediction may be viewed as types of classification. There are more classification methods such as statistical based, distance based, decision tree based, neural network based, rule based [8]. In this paper, we detect fraud using the classification algorithms C5.0, BayesNet, Classification Via Regression Trees (CART), Support Vector Machine using Sequential Minimal Optimization (SMO), Logistic Regression and we analyze their performance in fraud detection in the banking sector. The performance analysis is done on the basis of the following performance metrics:

- a. Classified Instances The importance performance measure is correctly classified instances and incorrectly classified instances.
- b. ROC ROC (Relative operating characteristic) curve shows the relationship between false and true positive.
- c. Confusion Matrix The confusion matrix illustrates the accuracy of the solution to a classification problem. The rows represent the actual classification and the

columns the predicted classification. In this matrix **Good classification denotes the Legitimate customer and Bad classification denotes the Fraud customer**.

#### 3. Experiments and Results

For the experimental work in this paper, a dataset of credit card applications and approval decisions, Credit Card Approval, from UCI Repository of Machine Learning Databases and Domain Theories, was used. The dataset was used to detect fraudulent customer during their credit card approval process and to induce classification models for assessing credit card applications. The dataset has 20 Attributes (7 numerical, 13 categorical) plus the class label attribute. The dataset is interesting because there is a good mix of attributes: numerical, categorical with meaningful values. There are 1000 instances in this dataset.

The tests were made using the software Weka (Waikato Environment for Knowledge Analysis) which contains lot of classification algorithms. Weka (Waikato Environment for Knowledge Analysis) is a popular suite of machine learning software written in Java, developed at the University of Waikato, New Zealand [11].

#### I. C5.0

C5.0 builds decision trees from a set of training data in the same way as ID3, using the concept of Information entropy. The training data is a set  $S=S_1,S_2,...$  of already classified samples. Each sample  $S_i$  consists of a p-dimensional vector  $(x_{1,i},x_{2,i}, ..., x_{p,i})$ , where the  $x_j$  represent attributes or features of the sample, as well as the class in which  $s_i$  falls. At each node of the tree, C5.0 chooses the attribute of the data that most effectively splits its set of samples into subsets enriched in one class or the other. The splitting criterion is the normalized information gain (difference in entropy). The attribute with the highest normalized information gain is chosen to make the decision. The C5.0 algorithm then recurses on the smaller sublists. Gain is computed to estimate the gain produced by a split over an attribute. The gain of information is used to create small decision trees that can identify the answers with a few questions [9].

The following figure.1 illustrates the knowledge flow analysis using cross validation fold 10, and uses J48 algorithm for classification.





For the application in a decision tree, the algorithm used was J48, which is Java implementation of C5.0. Here, the training algorithm took only 0.02 seconds to classify 1000 instances. The classifier output for C5.0 is follows.

=== Evaluation result ===

Scheme: J48

Options: -C 0.25 -M 2

Correctly Classified Instances	724	72.4	%
Incorrectly Classified Instance	es 276	27.6	%
Kappa statistic	0.2988		
Mean absolute error	0.3389		
Root mean squared error	0.4306		
Relative absolute error	80.5279 %		
Root relative squared error	93.8224 %		
Coverage of cases (0.95 level)	99.1 %		
Mean rel. region size (0.95 lev	vel) 98.2 %		
Total Number of Instances	1000		
=== Detailed Accuracy By Cl	ass ===		

TP Rate FP Rate Precision Recall F-Measure MCC ROC Area PRC Area Class

	0.850	0.570	0.777	0.850	0.812	0.303	0.700	0.794	good
	0.430	0.150	0.551	0.430	0.483	0.303	0.700	0.536	bad
Weighted	Avg.	0.724	0.444	0.709	0.724	0.713	0.303	0.700	0.717
=== Confusion Matrix ===									
a b <-	classi	fied as							
595 105   a = good									
171 129	b = b	ad							

## II. CART

A CART tree is a binary decision tree that is constructed by splitting a node into two child nodes repeatedly, beginning with the root node that contains the whole learning sample. Used by the CART (classification and regression tree) algorithm, Gini impurity is a measure of how often a randomly chosen element from the set would be incorrectly labeled if it were randomly labeled according to the distribution of labels in the subset. Gini impurity can be computed by summing the probability of each item being chosen times the probability of a mistake in categorizing that item. It reaches its minimum (zero) when all cases in the node fall into a single target category.

=== Evaluation result ===

Scheme: ClassificationViaRegression

Correctly Classified Instances	741	74.1	%
Incorrectly Classified Instances	259	25.9	%
Kappa statistic (	0.297		
Mean absolute error	0.3447		
Root mean squared error	0.4186		
Relative absolute error	81.8997 %		
Root relative squared error	91.2062 %		
Coverage of cases (0.95 level)	99.1 %		
Mean rel. region size (0.95 leve	94.35 %		

Total Number of Instances 1000

=== Detailed Accuracy By Class ===

	TP Ra	te FP R	ate Prec	cision Re	call F-	Measure	MCC	ROC A	rea PRC Area
Class									
	0.907	0.647	0.766	0.907	0.831	0.317	0.752	0.866	good
	0.353	0.093	0.620	0.353	0.450	0.317	0.752	0.563	bad
Weighted	Avg.	0.741	0.481	0.722	0.741	0.716	0.317	0.752	0.775
=== Confusion Matrix ===									
a b < classified as									
635 65	a = go	ood							

194 106 | b = bad

### III. Support Vector Machine(SVM)

In machine learning, the polynomial kernel is a kernel function commonly used with support vector machines (SVMs) and other kernelized models, that represents the similarity of vectors (training samples) in a feature space over polynomials of the original variables. For degree-*d* polynomials, the polynomial kernel is defined as  $K(x,y)=(x^T y+c)^d$  where x and y are vectors in the input space, i.e. vectors of features computed from training or test samples, c > 0 is a constant trading off the influence of higher-order versus lower-order terms in the polynomial. In this paper SVM is implemented using Sequential Minimal Optimization (SMO).

=== Evaluation result ===

Correctly Classified Instances	5 724	72.4	%
Incorrectly Classified Instance	es 276	27.6	%
Kappa statistic	0.2032		
Mean absolute error	0.276		
Root mean squared error	0.5254		
Relative absolute error	65.5855 %		

Root relative squared error 114.4562 %

Coverage of cases (0.95 level) 72.4 %

Mean rel. region size (0.95 level) 50 %

Total Number of Instances1000

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=== Detailed Accuracy By Class ===
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TP Rate FP Rate Precision Recall F-Measure MCC ROC Area PRC Area Class

0.934 0.767 0.740 0.934 0.826 0.240 0.584 0.737 good

0.233	0.066	0.603	0.233	0.337	0.240	0.584	0.371	bad

Weighted Avg. 0.724 0.556 0.699 0.724 0.679 0.240 0.584 0.627

=== Confusion Matrix ===

a b <-- classified as

654 46 | a = good

230 70 | b = bad

#### IV. Logistic Regression

Logistic regression or logit regression is a type of regression analysis used for predicting the outcome of a categorical dependent variable based on one or more predictor variables. Instead of fitting the data to a straight line, logistic regression uses a logistic curve. The formula for a univariate logistic curve is

$$\mathbf{p} = \frac{e^{c_0 + c_1 x_1}}{1 + e^{c_0 + c_1 x_1}}$$

To perform the logarithmic function can be applied to obtain the logistic function

$$log_{e} = \frac{p}{1-p} = c_{0} + c_{1}x_{10}$$

Logistic regression is simple, easy to implement, and provide good performance on a wide variety of problems [10].

=== Evaluation result ===

Scheme: Logistic

Correctly Classified Instances 731 73.1 %

Incorrectly Classified Instances	269	26.9	%			
Kappa statistic 0	2807					
Mean absolute error	0.3406					
Root mean squared error	0.4178					
Relative absolute error	80.9379 %					
Root relative squared error	91.0334 %	ó				
Coverage of cases (0.95 level)	99.9 %	)				
Mean rel. region size (0.95 level	) 97.55	%				
Total Number of Instances	1000					
=== Detailed Accuracy By Class	s ====					
TP Rate FP Rate Precision	Recall F-	Measure 3	MCC	ROC Area	PRC Area	Class
0.890 0.640 0.764	0.890 0	.822 (	0.295	0.755	0.870	good
0.360 0.110 0.584	0.360	0.445	0.295	0.755	0.564	bad
Weighted 0.731 0.481 0.71	0 0.731	0.709	0.295	0.755 0.7	78	
Avg.						
=== Confusion Matrix ===		1				
a b < classified as						
623 77   a = good						
192 108   b = bad						

#### V. BayesNet

Bayes Nets or Bayesian networks are graphical representation for probabilistic relationships among a set of random variables. Given a finite set  $X = \{X_1, ..., X_n\}$  of discrete random variables where each variable  $X_i$  may take values from a finite set, denoted by Val( $X_i$ ). A Bayesian network is an annotated directed acyclic graph (DAG) G that encodes a joint probability distribution over X. The nodes of the graph correspond to the random variables  $X_1, ..., X_n$ . The links of the graph correspond to the direct influence from one

variable to the other. If there is a directed link from variable  $X_i$  to variable  $X_j$ , variable  $X_i$  will be a parent of variable  $X_j$ . Each node is annotated with a conditional probability distribution (CPD) that represents  $p(X_i | P_a(X_i))$ , where  $P_a(X_i)$  denotes the parents of  $X_i$  in G. The pair (G, CPD) encodes the joint distribution  $p(X_1, ..., X_n)$ . A unique joint probability distribution over X from G is factorized as:

$$p(X_1, \dots, X_n) = \prod_i (p(X_i \mid Pa(X_i)))$$

=== Evaluation result ===

Scheme: BayesNet
Correctly Classified Instances 724 72.4 %
Incorrectly Classified Instances 276 27.6 %
Kappa statistic 0.2857
Mean absolute error 0.3386
Root mean squared error 0.424
Relative absolute error 80.4581 %
Root relative squared error 92.3654 %
Coverage of cases (0.95 level) 99.4 %
Mean rel. region size (0.95 level) 94.75 %
Total Number of Instances1000
=== Detailed Accuracy By Class ===
TP Rate FP Rate Precision Recall F-Measure MCC ROC Area PRC Area Class
0.863 0.600 0.770 0.863 0.814 0.293 0.748 0.868 good
0.400 0.137 0.556 0.400 0.465 0.293 0.748 0.535 bad
Weighted Avg. 0.724 0.461 0.706 0.724 0.709 0.293 0.748 0.768

=== Confusion Matrix ===

a b <-- classified as

604 96 | a = good

 $180\ 120 \mid b = bad$ 

#### 4. Performance Analysis

The chosen methods to build classifier models are C5.0, CART from decision tree methods, SVMs using SMO algorithm with kernels of polynomial functions, Logistic Regression and BayesNet. All these methods are used to detect fraud in the banking sector using Credit Card Fraud data set. The Table 1 summarizes the classification values and success rate for all five classification methods C5.0, BayesNet, Classification via Regression Trees (CART), Support Vector Machine using Sequential Minimal Optimization (SMO), Logistic Regression and we analyze their performance in fraud detection in the banking sector. Here, Good denotes the Legitimate User and Bad denotes the Fraud User.

C5.0 using J48, SVM using SMO, BayesNet are giving the success rate of 72.4% whereas the Bad  $\rightarrow$  Good classification is more in SVM using SMO. Because classifying a Bad customer as Good is worse than classifying a Good customer as Bad. Logistic Regression method is providing 73.1% success rate and CART gets the highest success rate 74.1%. Hence it is shown here that depending upon the success rate CART outperforms the other models whereas considering the Bad  $\rightarrow$  Good classification J48 shows better performance. Any financial institution needs to retain its customers. A legitimate customer must not be classified as Fraud or a Fraud must not be classified as Legitimate. Hence It is understood from this work that while making decisions on classifying customers combination of different classification models need to be used to make correct decision about a customer.

	<b>J4</b> 8	Logistic	SMO	<b>BayesNet</b>	CART
Good>Good	595	623	654	604	635
Bad>Bad	129	108	70	120	106
Good>Bad	105	77	46	96	65
Bad>Good	171	192	230	180	194
Success Rate	724	731	724	724	741
Failure Rate	276	269	276	276	259
Success %	72.4	73.1	72.4	72.4	74.1
Failure %	27.6	26.9	27.6	27.6	25.9

 Table 1. Performance Analysis of Classification Methods





Figure 2 shows the classification of legitimate users using C5.0 using J48, Logistic Regression, SVM using SMO, BayesNet and CART. With a given credit card data set, SMO has classified 654 legitimate users as legitimate users. Next higher classification is given by the CART.





Figure 3 shows the classification of fraud users using C5.0 using J48, Logistic Regression, SVM using SMO, BayesNet and CART. With a given credit card data set, J48

gives lesser classification of Bad  $\rightarrow$  Good (Fraud user has been classified as Legitimate user). Next lesser classification is given by the BayesNet.



Success Rate of Classification Methods

### Figure 4. Success Rate of Classification Methods

Logistic Regression method is providing 73.1% success rate and CART gets the highest success rate 74.1%. Hence it is shown here that depending upon the success rate CART outperforms the other models whereas considering the Bad  $\rightarrow$  Good classification J48 shows better performance.



Figure 5. Failure Rate of Classification Methods

## 5. Conclusion

Revealing fraudulence in credit card approval is important for the efficient processing of credit applications. To improve security of the credit card approval systems in an automatic and effective way, building an accurate and efficient credit card approval system is one of the key tasks for the financial institutions. In this paper, five classification methods were used to detect fraud in credit card approval process in the banking sector. This work demonstrates the advantages of applying the data mining techniques including decision trees (C5.0 & CART), SVM using SMO, Logistic Regression and BayesNet to reveal fraudulence in credit card approval process. It reduces the financial institution's risk. Any financial institution needs to retain its customers. A legitimate customer must not be classified as Fraud or a Fraud must not be classified as Legitimate. Hence it is shown here that depending upon the success rate CART outperforms the other models whereas considering the Bad  $\rightarrow$  Good classification J48 shows better performance. Hence It is concluded from this work that while making decisions on classifying customers combination of different classification models need to be used to make correct decision about a customer.

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