Real Time Attendance Management

Rohith R.

Dept. of Electronics and Communication Engineering, Mar Baselios College of Engineering and Technology, Mar Ivanios Vidya Nagar, Nalanchira, Thiruvananthapuram - 695015, Kerala - India

Amal Raveendran Nair

Dept. of Electronics and Communication Engineering, Mar Baselios College of Engineering and Technology, Mar Ivanios Vidya Nagar, Nalanchira, Thiruvananthapuram - 695015, Kerala - India

Athira V.

Dept. of Electronics and Communication Engineering, Mar Baselios College of Engineering and Technology, Mar Ivanios Vidya Nagar, Nalanchira, Thiruvananthapuram - 695015, Kerala - India

Abstract-- Attendance management is an important procedure in educational institutions. It has been noticed that manual attendance management is tedious, time-consuming and errorprone. Here, we implement a time-saving method of attendance management using face recognition. The SoC (System on Chip) used is Raspberry Pi 3B+. Open-CV (Computer Vision) library functions were used in implementing this project. The facial features of the students in the class are stored in a database. The camera used for image acquisition is Pi-Camera which is connected to the Raspberry Pi via the CSI interface (Camera Serial Interface). The images are acquired and faces are detected in real time. This detected faces are cropped and compared with the faces in the database. A 'confidence' parameter determines the recognition accuracy between these two images. A desirable result is thus output from the program which indeed is the information - 'Present' or 'Absent', of a particular student in the database. This information is then tabulated and stored as a spreadsheet file with the recorded date and time as the title, in the local hard disk.

Keywords: Haar-Cascade classifier, Raspberry Pi, face detection, Open-CV library, attendance, real time, database, confidence

I. INTRODUCTION

In an educational institution attendance management is of great administrative importance. Students gain significant incentives based on their attendance and may even suffer penalties if the attendance is low. However, the traditional pen-and-paper mode of attendance recordkeeping is very error-prone. Moreover, it is time-consuming and wastes a lot of resources (such as infrastructure needs to house the records, and the stationery required to take attendance).

Kevin George Cherian

Dept. of Electronics and Communication Engineering, Mar Baselios College of Engineering and Technology, Mar Ivanios Vidya Nagar, Nalanchira, Thiruvananthapuram - 695015, Kerala - India

Sandeep R.

Dept. of Electronics and Communication Engineering, Mar Baselios College of Engineering and Technology, Mar Ivanios Vidya Nagar, Nalanchira, Thiruvananthapuram - 695015, Kerala - India

Riya John

Dept. of Electronics and Communication Engineering, Mar Baselios College of Engineering and Technology, Mar Ivanios Vidya Nagar, Nalanchira, Thiruvananthapuram - 695015, Kerala - India

In the present day and age, physical records become superfluous as digital databases take charge of the vast amounts of data generated within institutions. In some institutions, attendance taken on pen and paper are later stored as computer records in the cloud. We aim at making the attendance-taking itself automatic and hands-free by employing facial recognition systems that note who is present and absent, so as to automatically update digital attendance records in real time. Thus, a huge amount of time and resources are conserved and attendance keeping will be a system task instead of a manually conducted one.

II. PREVIOUS WORKS

An early biometric authentication system used Arduino microcontrollers to create and control automatic attendance processes [1]. Here the entry time and exit time of the students are noted. Another system employs an audio module that outputs the list of students marked as absent so that necessary arrangements can be made if the attendance has errors [2]. The system, however, is unable to identify similarlooking faces and heavy variance in pose like 90-degree face rotations. It was suggested that the accuracy of the face detection module could be improved by simultaneously employing the Viola-Jones and skin colour detection algorithms. This system also allowed for gender classification by making use of Gabor wavelets, support vector machines and artificial neural networks in MATLAB, where the binary classification of face/non-face was replaced with male/female. [3] describes the application of a modified version of the Viola-Jones algorithm that was much faster at detection and flexible enough in the face of changing conditions such as illumination, camera variation, pose and

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scale. The paper also delved into the AdaBoost learning classification function used to train the classifier. [4] involved a comparative study of various face detection methods, namely the Viola-Jones algorithm, Local Binary Pattern (LBP), AdaBoost algorithm, SNOW classifier method using SMQT features and neural-network-based face detection. In light of this study, we have decided to opt for the Viola-Jones detection algorithm, after having considered the associated pros and cons. It notes that the Haar classifier features in the Viola-Jones algorithm are only good for frontal and not other poses of the face, and suggests that considering contextual information (such as body parts usually connected to the face) can better help with the detection of faces at different poses. [5] noted that for yielding better results, feature extraction can be improved to make the recognition process more robust. It dealt with a combination of Discrete Wavelet Transform (DWT) and Discrete Cosine Transform (DCT) to extract facial features, followed by RBF (Radial Basis Function) neural network. [6] proposes video-based facial recognition using Principle Component Analysis (PCA) and Linear Discriminant utilises a filtering system based on Analysis (LDA). Euclidean distances calculated by three facial recognition techniques, namely Eigenfaces, Fisherfaces and Local Binary Patterns [7]. It suggests that recognition could be improved by support vector machine, hidden Markov model and

III. PROPOSED SYSTEM WORKFLOW

artificial neural networks.

The camera starts recording/capturing the images of the student crowd. After face detection and extraction of facial features [8], the system consults the database to check if the captured faces correspond to the ones in the database. If no, then the entities are not enlisted in the attendance and the system keeps checking for others. If the patterns match with the ones in the database with adequate 'confidence' value, the subject is marked "Present". The digital attendance record (a spreadsheet file) is updated accordingly, with allowances made for exceptional additions by staff members.

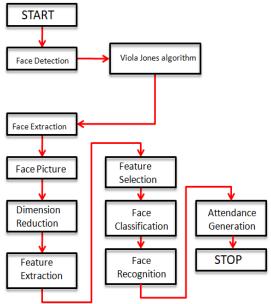


Figure 1: Workflow of the proposed system

IV. PROPOSED SYSTEM

A. Image Acquisition & Database Creation

The Raspberry Pi 8MP RPI3-NoIR-V2 Camera Module (which is connected to the Raspberry Pi) takes numerous images of each subject with varied facial expressions and stores this in the database. These images are then feature-extracted and an YML file is created which contains the numerical/vectored values of the features unique to each subject. During normal attendance taking, the class shall preferably be illuminated with an artificial light source, so that external illumination conditions such as varying ambient lighting conditions have less effect on the accuracy of the recognition process.

B. Face Detection

The Viola-Jones face detection algorithm is used, which makes use of Haar features (such as the location and size of eyes, mouth, bridge of nose) to detect whether a portion of an image contains a face or a non-face. It employs rectangular windows of black and white for the different features and compares number of pixels in the black area with those in the white. The features in the windows are evaluated in constant time with the help of an image representation called the integral image. Haar classifiers are trained by the AdaBoost (Adaptive Boosting) learning algorithm, which chooses the best features to reduce time taken for detection. It creates classifiers with better strength by taking linear combinations of weakly-weighted classifiers. The sample test case for face detection using Viola Jones algorithm is shown in the image below. The image was captured by a high resolution DSLR camera, and was imported into the algorithm later in time. Thus this sample image was not the result of a real time setup. Implementation of such high resolution cameras with Raspberry pi over-burdens the RAM and processor, thus causing immense delay, hindering real time [9] face recognition. Thus in this project, the setup is limited to the Pi-camera interfaced with the Raspberry pi.



Figure 2: Faces detected using Viola-Jones algorithm (test case using high resolution DSLR camera)

C. Feature Extraction

When the faces are detected, the background is completely neglected and a square box is enclosed over the face, and only the image portion within it is stored for comparison with the database. If the dimensions of the captured images are greater than those of the database images, proper dimension reduction is done for seamless comparison. The images in the database are then fed into a training algorithm, which

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generates the YML file containing the numerical vectored values of extracted features.



Figure 3: Database of Faces

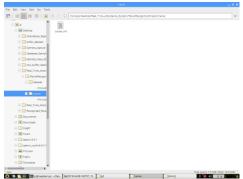


Figure 4: Trainer (.yml) file

Recognition & Attendance

The recognition algorithm used in this project is Local Patterns Histogram algorithm (LBPH). This algorithm is simpler to be implemented within the processing capabilities of the Raspberry Pi. This algorithm analyzes each image in the database independently and the images are qualified locally. Inbuilt functions in the Open-CV (Computer Vision) [10] library can be used to implement the LBPH algorithm for face recognition. The image is divided into many square regions, and each square region is converted into LBPH matrix, which is a binary matrix created as a result of the LBPH operator. This matrix has in it binary values that forms the histogram representation of the image. This histogram is then compared to the histograms of face images in the database, and the 'confidence' value determines the output of the recognizer. Based on the obtained result of the recognizer, a spreadsheet is created which contains tabulated attendance in real time.

Attendance Report dated 04/04/2019 at 15:30 IST	
Name	Status
Abhilash	ABSENT
Arun	ABSENT
Amal	PRESENT
Kevin Cherian	PRESENT
Rohith	PRESENT
Sandeep	PRESENT
TT	

Figure 5: Attendance Report spreadsheet

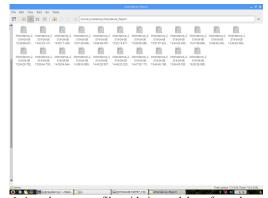


Figure 6: Attendance report files with time and date of attendance as file name

V. **RESULTS**

Initially the detection and recognition of four subjects were successfully performed, as shown below. The faces were recognized at confidence percentages of 41%, 41%, 46% and 56% to the database images. However, distance from the camera module and face illumination pose a problem at the next stage when a whole classroom is considered. This can be countered by using a high-resolution, wide-angle camera. Another issue is the slowing down of the recognition when more subjects are added to the database, as the algorithms have to consider more feature evaluations and processing, thus overburdening the available RAM.



Figure 7: Recognized faces



Figure 8: Real Time Recognition

The system is programmed to label "Unknown", for a detected face whose database wasn't created. This was tested with a group of students, and the observed results are below:

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Figure 9: "unknown" label for student whose face dataset wasn't created



Figure 10: Recognition of multiple faces (LBPH algorithm)

VI. **CONCLUSION**

Images of each student are acquired and faces are selected/detected using Viola-Jones algorithm. The faces are cropped and saved to create the dataset. A considerable number of photos are taken so as to increase the recognition accuracy. The images in the database are then fed into a training algorithm, which creates a trainer file (of file extension .yml). This trainer file consists of the numerical vectored values of the features extracted from the cropped faces. The trainer file is then used in the recognition script file, which implements the LBPH algorithm, to match the real time detected faces and calculate a 'confidence' value. Based on this confidence value, the detected face is labeled with the respective student name. Thus real time face recognition is achieved. Based on the results of the recognition program, a spreadsheet file is created and the students are marked Present/Absent.

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